



Get ready for Wimpy Kid book 9 with this fun-filled event pack! Find more fun and games at www.wimpykidclub.co.uk

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## **GETTING STARTED**



Thank you for celebrating the DIARY OF A WIMPY KID book series with this event pack.

The ninth book in the DIARY OF A WIMPY KID series is called *The Long Haul* and will publish in the UK on 5th November 2014. We know you'll have lots of excited young readers who can't wait to read it, but in the meantime this event pack includes suggestions for games that will help keep them entertained in the build-up to publication!

You can pick and choose which of these activities will work best for the size and age range of your group and, with a mix of solo creative tasks and some noise-raising team games, you can put them in any order you like. There are also a number of activity sheets at the back of this guide that can be reproduced and distributed for fans to have fun with right away or to take home and enjoy later.

#### SOME OTHER IDEAS TO ENHANCE YOUR ROAD TRIP EVENT:

**Play dress-up.** Encourage fans to come dressed as Greg or any other Wimpy Kid character. Or have them come dressed in head-to-toe orange to match the cover of *The Long Haul*. Arrange a costume parade through your school, library or bookshop.

**Get drawing.** Set aside some drawing time and create a "gallery" with the finished works. Ask fans to draw their favourite moments from the books, come up with their own Wimpy Kid stories, or invent entirely new characters. They could also create their own book cover design using the activity-sheet template at the back of this pack. The goal is to showcase their creativity.

**Serve Wimpy Kid-themed snacks.** Serve M&M's<sup>®</sup> or Skittles<sup>®</sup> that match the colours of all of the books, decorate a cake or cupcakes to look like Greg's head, or run an orange-only event with orange juice, Jaffa cakes and cheesy crisps!

There are millions of ways to have fun *Wimpy Kid*-style and we hope this pack will help you create an event that's fun for everyone – whether the size of your group is four or forty.

Thank you again and have a great time!

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## THE SECRET WORD GAME

### SETTING UP:

This game can be played in a group of up to eight players. If you have a large group, select random people from the audience to participate and bring them to the front of the room. If you have a small group, everyone can play. First, cut out the cards on the next three pages. Then divide the participants into two teams and hand out a stack of cards to each team. Someone will need to take the role of Moderator for this game.

## HOW TO PLAY:

- 1. One team is selected to go first. A player from that team is designated as the first Reader.
- 2. The Reader's job is to convey the "secret word" at the top of the card in a way that will allow his or her teammates to guess what the secret word is.
- **3.** The trick is that the Reader is not allowed to use any of the forbidden words printed on the card. The Moderator must look over the Reader's shoulder to make sure he or she doesn't say any of the forbidden words.
- 4. If the Reader says a forbidden word, he or she loses a point and must move on to the next card.
- 5. The Reader has one minute to convey as many secret words as possible. Once the minute is up, the Reader's score is tallied and the points go to the Reader's team. Then the next team gets a turn using their stack of cards.
- 6. A new Reader is picked every time a team has a new turn. The game ends when everyone has had a chance to go or when the cards run out, and the team with the highest number of points wins.
- 7. If this game is played in front of a large group, it would be best for the Moderator to write the secret word on an easel that everyone in the audience can see, so as to make it more fun for the audience.



#### THE SECRET WORD GAME (CARDS)



#### THE SECRET WORD GAME (CARDS)



### THE SECRET WORD GAME (CARDS)







# THE COUNTRY GAME

### SETTING UP:

This game can be played in a group of any size.

## HOW TO PLAY:

- One player is selected to go first and they have to name a country. The next player will then have to name a
  place that starts with the last letter of the first country. For example: player one says Greece, player two says
  Egypt, player three says Turkey and so on . . .
- 2. If a player takes longer than 10 seconds to think of a country name they will be eliminated. The game will continue until a player can't think of a country. The last person to name a country is the champion. This can also be played in teams to speed it up.

# ALPHABET PACKING

### SETTING UP:

The aim of this game is to decide what to pack to take on holiday from player to player, going right through the alphabet.

## HOW TO PLAY:

- Player one thinks of an item to pack beginning with an A and says, for example: 'I went on holiday and I packed an Armband'. The second player carries the tale on by naming an object beginning with B: 'I went on holiday and I packed an Armband and a Bucket.' On it goes: 'I went on holiday and I packed an Armband, a Bucket and a Camera'... until (if you're all clever enough) you get to Z.
- 2. Each item must have something to do with holidays, packing or travelling. Any player who fails to think of a suitable object within a short time-limit (say, five seconds) must drop out.







## THE SHAME GAME

## SETTING UP:

Everyone in attendance (even adults) stands up. The Moderator reads the below statements. After each statement is read, the people for whom the statement is not true sit down. The winner is the last person (or people) standing.

## SHAMES

- 1. I've left rubbish behind in the car.
- 2. I've argued with a brother/sister/friend while in a car.
- 3. I've pretended to listen when other people talk about their holidays.
- 4. I've gone more than three days without bathing.
- 5. I've been sent home from a friend's house before dessert.
- 6. I've gone on holiday and forgotten my swimsuit.
- 7. I've been sick from eating too much ice cream.
- 8. I've gone on holiday with my friend and his/her family and have wanted to come home early.
- 9. I've spent a day on the beach without sun cream on.
- 10. My friends have brought me back presents from their holidays and I've given them away.
- 11. I've lied to my friends about where I've been on holiday.
- **12.** I've taken my books to school in a suitcase.
- 13. I've tried to act really cool by the pool to impress the lifeguard.
- 14. I've received a letter from someone I met on holiday and never wrote back.
- 15. I've been made to play family games on holiday and didn't want to.
- 16. I didn't really want to play this game.







## SETTING UP:

A Moderator should read the questions while a Spotter watches for participants raising their hands. For younger children/newer Wimpy Kid fans you might like to provide a set of books so they can find the answers more easily!

## QUESTIONS

- 1. Who does Greg try to impress by the pool in book four: Dog Days? (Holly Hills)
- What is the name of the book club that Greg's mom sets up in book four: Dog Days?
   Is it: a) Reading is Cool, b) Reading is Fun, or c) Reading is Awesome? (Answer: Reading is Fun)
- **3.** Why was Greg trapped indoors with his family during the Christmas holidays in book six: Cαbin Fever? (He got snowed in)
- 4. In book five: The Ugly Truth, Greg's school announces a special fundraiser for the music programme called a \_\_\_\_? (Lock-In)
- True or false: Rowley felt really sick after riding the Cranium Shaker in book four: Dog Dαys. (False - it was Greg)
- 6. Who wins 'Athlete of the Month' in book one? (P. Mudd)
- 7. Where did Rowley go on holiday in book two: Rodrick Rules? (Australia)
- 8. What's the name of the lawn-care company that Greg and Rowley start in book four: Dog Dαys?
   Was it: a) V.I.P. Lawn Service, b) Mowers 'R' Us, or c) Gardeners Inc.? (Answer: V.I.P. Lawn Service)
- 9. What do the Heffleys name their dog in book four: Dog Days? (Sweetie)
- 10. What did Manny shoot out of his nose when Greg made him laugh in the car in book two: Rodrick Rules (GROSS!)? (Apple juice)





## THE WIMPY KID ROAD TRIP TRIVIA GAME



- 11. True or false: Greg's pen pal is named Mamadou. (True)
- In which book did Mom and Dad go away and leave Greg and Rodrick in charge for the night? (Book 2: Rodrick Rules)
- 13. How many people had to share the ice-cream cone that Mrs Jefferson bought while on holiday in book four: Dog Days? Was it: a) One, b) Six, or c) Four? (Answer: Four)

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- 14. True or false: Mom has a TeddyCuddles bumper sticker on her car. (False)
- 15. Where did Greg and Rowley's family stay during their holiday in book four?Was it a) Noisy Beach, b) Tranquil Lake, or c) Quiet Cove? (Answer: Quiet Cove)
- 16. What does Greg use to take his books to school in book eight: Hard Luck? (A wheeled suitcase)
- 17. What is the name of Rowley's comic strip that becomes a catchphrase? (Zoo-wee mama!)
- 18. In what type of transport does Greg want to arrive at the big Valentine's Dance in book three: The Last Straw? (A limousine)
- 19. Why didn't Greg, Roderick and their dad stay at the campsite at the end of book three: The Last Straw? Was it: a) There was a bear attack, b) It was raining, or c) There were too many spiders? (Answer: It was raining)
- 20. Why did Greg pass the geography exam really easily in book one? (He sat next to the world map)



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